

SPIKE PRIME CAMP

# MISSION EASTER

## LESSON ONE

- Characteristics of robots
- Introduction to Spike Prime
- Building Exercise 1 - Easter Bunny
- Spike Word Blocks Programming
- Blocks Categories
- Motor Blocks
- Programming Exercises 1-6

## LESSON TWO

- Movement Blocks
- Programming Exercises 7-8
- Spike Prime Sensors - Introduction
- Colour Sensor
- Spike Prime Blocks Types
- Spike Prime App UI
- Programming Exercise 9

## LESSON THREE

- Spike Prime Building Parts
- Building Exercise 2 - Easter Rabbit
- Programming Exercises 10-12
- Spike Event Blocks
- Programming Exercises 13-14

## LESSON FOUR

- Building Exercise 3
- Linear Motion
- Spike Control Blocks
- Programming Exercises 15-16
- Distance Sensor
- Programming Exercise 17
- Programming Exercises 18-19

